Evolves from Kadabra

Put Alakazam on the Stage 1 card

STAGE 2

# Alakazam

80 HP

*Psi Pokémon. Length: 4' 11", Weight: 106 lbs.*

**Pokémon Power: Damage Swap** As often as you like during your turn (before your attack), you may move 1 damage counter from 1 of your Pokémon to another as long as you don't Knock Out that Pokémon. This power can't be used if Alakazam is affected by a Special Condition.

**Confuse Ray** Flip a coin. If heads, the Defending Pokémon is now Confused. 30

| weakness | resistance | retreat cost |
| --- | --- | --- |
| | | ★ ★ ★ |

*Its brain can outperform a supercomputer. Its [illegible] quotient is said to be 5000. LV. 42 #65*

© 2002 Pokémon/Nintendo

Basic Pokémon

# Articuno

70 HP

*Freeze Pokémon. Length: 5' 7", Weight: 122 lbs.*

**Freeze Dry** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 30

**Blizzard** Flip a coin. If heads, this attack does 10 damage to each of your opponent's Benched Pokémon. If tails, this attack does 10 damage to each of your own Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)* 50

weakness | resistance | retreat cost

-30

*A legendary bird Pokémon that is said to appear to doomed people who are lost in icy mountains. LV. 35 #144*

Illus. Mitsuhiro Arita

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2/110 ★

Evolves from Charmeleon Put Charizard on the Stage 1 card

STAGE 2

# Charizard

120 HP

*Flame Pokémon. Length: 5' 7", Weight: 200 lbs.*

**Pokémon Power: Energy Burn** As often as you like during your turn *(before your attack)*, you may turn all Energy attached to Charizard into Energy for the rest of the turn. This power can't be used if Charizard is affected by a Special Condition.

**Fire Spin** Discard 2 Energy cards attached to Charizard or this attack does nothing. 100

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Spits fire that is hot enough to melt boulders. Known to unintentionally cause forest fires. LV. 76 #6*

Illus. Mitsuhiro Arita

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3/110 ★

Evolves from Dark Wartortle Put Dark Blastoise on the Stage 1 card

# Dark Blastoise 70 HP

Shellfish Pokémon. Length: 5' 3", Weight: 189 lbs.

**Hydrocannon** Does 30 damage plus 20 more damage for each Energy attached to Dark Blastoise but not used to pay for this attack's Energy cost. You can't add more than 40 damage in this way. **30+**

**Rocket Tackle** Dark Blastoise does 10 damage to itself. Flip a coin. If heads, prevent all damage done to Dark Blastoise during your opponent's next turn. *(Any other effects of attacks still happen.)* **40**

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*An aggressive Pokémon that tackles anything it sees.*
LV. 28 #9

Illus. Mitsuhiro Arita

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4/110 ★

Evolves from Dark Dragonair  Put Dark Dragonite on the Stage 1 card

# Dark Dragonite 70 HP

Dragon Pokémon. Length: 7' 3" Weight: 463 lbs.

**Pokémon Power: Summon Minions** When you play Dark Dragonite from your hand, search your deck for up to 2 Basic Pokémon and put them onto your Bench. Shuffle your deck afterward.

**Giant Tail** Flip a coin. If tails, this attack does nothing. 70

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Sometimes called "The God of Destruction." Its wings are able to support it in spite of its massive weight. LV. 33 #149*

Illus. Mitsuhiro Arita  © 2002 Pokémon/Nintendo

*Evolves from Meowth* Put Dark Persian on the Basic Pokémon

# Dark Persian 60 HP

Classy Cat Pokémon. Length: 3' 3", Weight: 71 lbs.

**Fascinate** Flip a coin. If heads, choose 1 of your opponent's Benched Pokémon and switch it with the Defending Pokémon. This attack can't be used if your opponent has no Benched Pokémon.

**Poison Claws** Flip a coin. If heads, the Defending Pokémon is now Poisoned. 10

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Popular with women because of its beautiful fur. The leader of the Rockets keeps one as a pet. LV. 28 #53*

Illus. Shin-ichi Yoshida
© 2002 Pokémon/Nintendo

Evolves from Pikachu

Put Dark Raichu on the Basic Pokémon

# Dark Raichu

70 HP

Mouse Pokémon. Length: 2' 7", Weight: 66 lb.

**Surprise Thunder** Flip a coin. If heads, flip another coin. If the second coin is heads, this attack does 20 damage to each of your opponent's Benched Pokémon. If the second coin is tails, this attack does 10 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

30

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Stores up electricity in its body, then suddenly releases it to surprise and shock everyone. LV. 31 #26*

Illus. Mitsuhiro Arita

© 2002 Pokémon/Nintendo

7/110 ★

Evolves from Slowpoke Put Dark Slowbro on the Basic Pokémon

# Dark Slowbro 60 HP

Hermitcrab Pokémon. Length: 5' 3", Weight: 173 lbs.

**Pokémon Power: Reel In** When you play Dark Slowbro from your hand, choose up to 3 Basic Pokémon and/or Evolution cards from your discard pile and put them into your hand.

**Fickle Attack** Flip a coin. If tails, this attack does nothing. 40

weakness | resistance | retreat cost

*It loves nothing better than to be left alone, and so s... up being manipulated by unscrupulous people. LV.*

© 2002 Pokémon/Nintendo

Evolves from Eevee Put Dark Vaporeon on the Basic Pokémon

# Dark Vaporeon 60 HP

bubble jet Pokémon. Length: 3' 3", Weight: 64 lbs.

**Bite** 30

**Whirlpool** If the Defending Pokémon has any Energy cards attached to it, choose 1 of them and discard it. 20

| weakness | resistance | retreat cost |
|---|---|---|
| ⚡ | | ★ |

*A Pokémon capable of controlling water, so it is capable of creating giant whirlpools. LV. 28 #134*

Illus. Mitsuhiro Arita

©2002 Pokémon/Nintendo

9/140 ★

STAGE 1

Evolves from Eevee

Put Flareon on the Basic Pokémon

# Flareon

70 HP

*Flame Pokémon. Length: 2' 11", Weight: 55 lbs.*

**Quick Attack** Flip a coin. If heads, this attack does 10 damage plus 20 more damage; if tails, this attack does 10 damage. 10+

**Flamethrower** Discard 1 Energy card attached to Flareon or this attack does nothing. 60

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*When storing thermal energy in its body, its temperature could soar to over 1600 degrees. LV. 28 #136*

Illus. Kagemaru Himeno

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86/110 ★

Evolves from Haunter

Put Gengar on the Stage 1 card

STAGE 2

# Gengar

80 HP

*Shadow Pokémon. Length: 4' 11", Weight: 89 lbs.*

**Pokémon Power: Curse** Once during your turn *(before your attack)*, you may move 1 damage counter from 1 of your opponent's Pokémon to another *(even if it would Knock Out the other Pokémon)* This power can't be used if Gengar is affected by a Special Condition.

**Dark Mind** If your opponent has any Benched Pokémon, choose 1 of them and this attack does 10 damage to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)* 30

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | ★ |

*Under a full moon, this Pokémon likes to mimic [illegible] of people and laugh at their fright. LV. 38 #9[illegible]*

Illus. Keiji [illegible]

© 2002 Pokémon/Nintendo

10 ★

Evolves from Magikarp  Put Gyarados on the Basic Pokémon

STAGE 1

# Gyarados

100 HP

*Atrocious Pokémon. Length: 21' 4", Weight: 518 lbs.*

## Dragon Rage 50

## Bubblebeam 40

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

| weakness | resistance | retreat cost |
| --- | --- | --- |
|  | -30 | ★ ★ ★ |

*Rarely seen in the wild. Huge and vicious, it is capable of destroying entire cities in a rage.* LV. 41 #130

Illus. Mitsuhiro Arita © 2001 Pokémon/Nintendo

12/110 ★

Basic Pokémon

# Hitmonlee

60 HP

*Kicking Pokémon. Length: 4' 11", Weight: 110 lbs.*

**Stretch Kick** Choose 1 of your opponent's Benched Pokémon, and this attack does 20 damage to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

**High Jump Kick** 50

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*When in a hurry, its legs lengthen progressively. It runs smoothly with extra long, loping strides. LV. 30 #106*

Illus. Ken Sugimori

© 2002 Pokémon/Nintendo

Evolves from Eevee

Put Jolteon on the Basic Pokémon

STAGE 1

# Jolteon

70 HP

*Lightning Pokémon. Length: 2' 7", Weight: 54 lbs.*

**Quick Attack** Flip a coin. If heads, this attack does 10 damage plus 20 more damage; if tails, this attack does 10 damage. **10+**

**Pin Missile** Flip 4 coins. This attack does 20 damage times the number of heads. **20x**

| weakness | resistance | retreat cost |
|---|---|---|

*It accumulates negative ions from the atmosphere to blast out 10,000-volt lightning bolts. LV. 29 #135*

Illus. Kagemaru Himeno

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14/110 ★

Evolves from Machoke

Put Machamp on the Stage 1 card

STAGE 2

# Machamp

100 HP

*Superpower Pokémon. Length: 5' 3", Weight: 287 lbs.*

**Pokémon Power** **Strikes Back** Whenever your opponent's attack damages Machamp (even if Machamp is Knocked Out), this power does 10 damage to the attacking Pokémon. (Don't apply Weakness and Resistance.) This power can't be used if Machamp is already affected by a Special Condition when your opponent attacks.

## Seismic Toss 60

| weakness | resistance | retreat cost |
| --- | --- | --- |
| | | |

*Using its amazing muscles, it throws powerful punches that can knock its victim clear over the horizon. LV. 67*

Illus. Ken Sugimori

© 2002 Pokémon/Nintendo

Evolves from Grimer

Put Muk on the Basic Pokémon

STAGE 1

# Muk

70 HP

Sludge Pokémon Length: 3' 11", Weight: 66 lbs.

**Pokémon Power: Toxic Gas** Ignore all Pokémon Powers other than Toxic Gases. This power stops working while Muk is affected by a Special Condition.

**Sludge** Flip a coin. If heads, the Defending Pokémon is now Poisoned 30

| weakness | resistance | retreat cost |
|---|---|---|
| | | ★ ★ |

*Thickly covered with a filthy, vile sludge. It is so foul, even its footprints contain poison. LV. 34 #89*

Illus. Mitsuhiro Arita

© 2002 Pokémon/Nintendo

14/110 ★

Evolves from Vulpix

Put Ninetales on the Basic Pokémon

STAGE 1

# Ninetales

80 HP

*Fox Pokémon. Length: 3' 7", Weight: 44 lbs.*

**Lure** If your opponent has any Benched Pokémon, choose 1 of them and switch it with the Defending Pokémon.

**Fire Blast** Discard 1 Energy card attached to Ninetales or this attack does nothing. 80

weakness | resistance | retreat cost

*Very smart and very vengeful. Grabbing one of its tails could result in a 1,000-year curse. LV. 32 #38*

Illus. Ken Sugimori

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17/110 ★

Evolves from Ivysaur

Put Venusaur on the Stage 1 card

STAGE 2

# Venusaur

100 HP

*Seed Pokémon. Length: 6' 7", Weight: 221 lbs.*

**Pokémon Power: Energy Trans** As often as you like during your turn *(before your attack)*, you may take 1 Energy card attached to 1 of your Pokémon and attach it to a different one. This power can't be used if Venusaur is affected by a Special Condition.

## Solarbeam 60

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*This plant blooms when it is absorbing solar energy. It stays on the move to seek sunlight. LV. 67*

Illus. Mitsuhiro Arita

© 2002 Pokémon/Nintendo

18/110

Basic Pokémon

# Zapdos

90 HP

*Electric Pokémon. Length: 5' 3", Weight: 116 lbs.*

**Thunder** Flip a coin. If tails, Zapdos does 30 damage to itself. 60

**Thunderbolt** Discard all Energy cards attached to Zapdos or this attack does nothing. 100

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*A legendary bird Pokémon said to appear from clouds while wielding enormous lightning bolts. LV. 64 #145*

Illus. Ken Sugimori

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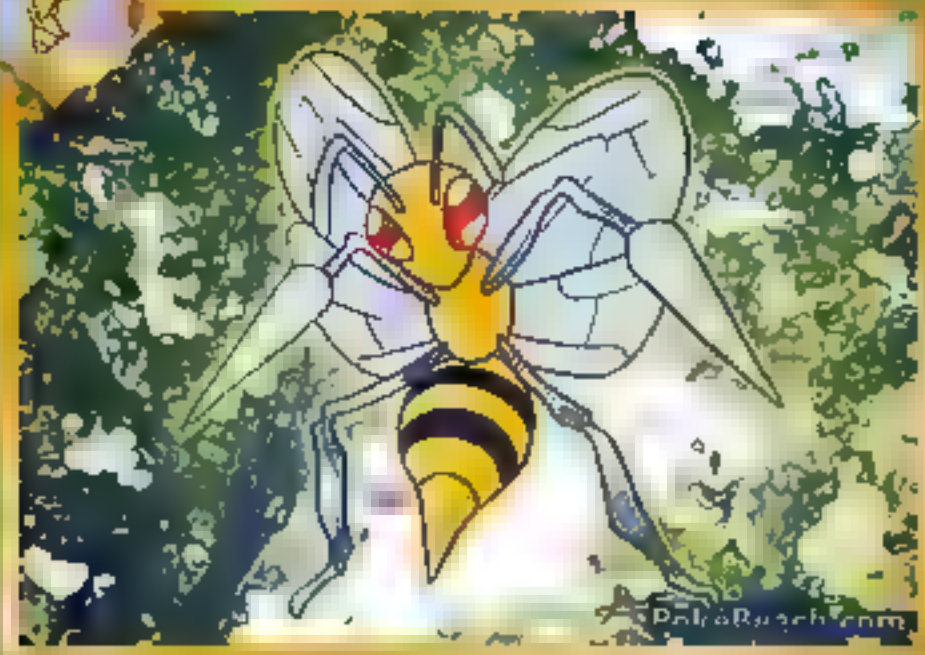
Evolves from Kakuna

Put Beedrill on the Stage 1 card

STAGE 2

# Beedrill

80 HP



Poison Bee Pokémon. Length: 3' 3", Weight: 65 lbs.

**Twineedle** Flip 2 coins. This attack does 30 damage times the number of heads. **30x**

**Poison Sting** Flip a coin. If heads, the Defending Pokémon is now Poisoned **40**

| weakness | resistance | retreat cost |
| --- | --- | --- |
| | -30 | |

Flies at high speed and attacks using the large, venomous stingers on its forelegs and tail. LV. 32 #15

Illus. Ken Sugimori

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20/110 ★

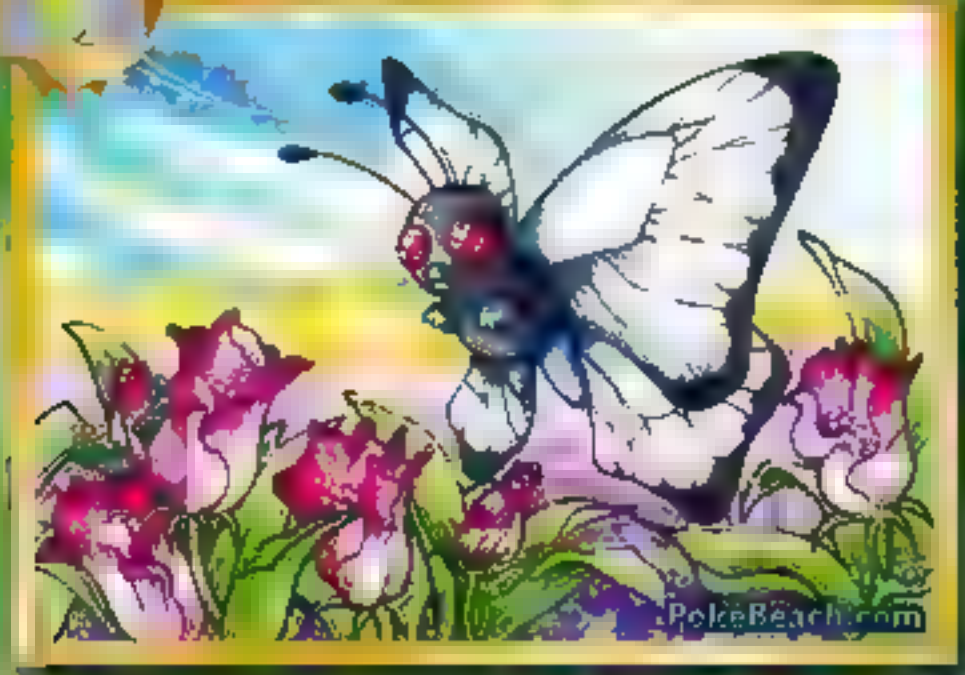
Evolves from Metapod

Put Butterfree on the Stage 1 card

STAGE 2

# Butterfree

70 HP




*Butterfly Pokémon. Length: 3' 7", Weight: 71 lbs.*

**Whirlwind** Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. *(Do the damage before switching the Pokémon.)* **20**

**Mega Drain** Remove a number of damage counters from Butterfree equal to half the damage done to the Defending Pokémon *(after applying Weakness and Resistance)* (rounded up to the nearest 10). If Butterfree has fewer damage counters than that, remove all of them **40**

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*In battle, it flaps its wings at high speed to release highly toxic dust into the air. LV. 28 #12*

Illus. Kagemaru Himeno

© 1002 Pokémon/Nintendo

21/110 ★

Evolves from Voltorb

Put Electrode on the Basic Pokémon

# Electrode

90 HP

Pokémon. Length: 3' 11", Weight

**Tackle** 20

**Chain Lightning** If the Defending Pokémon isn't Colorless, this attack does 10 damage to each Benched Pokémon of the same type as the Defending Pokémon *(including your own). (Don't apply Weakness and Resistance for Benched Pokémon.)* 20

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*It stores electrical energy under very high pressure. It often explodes with little or no provocation. LV. 42 #101*

Illus. Mitsuhiro Arita

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22/110 ★

Evolves from Exeggcute Put Exeggutor on the Basic Pokémon

STAGE 1

# Exeggutor

80 HP

Coconut Pokémon. Length 6' 7", Weight: 265 lbs.

**Teleport** Switch Exeggutor with 1 of your Benched Pokémon.

**Big Eggsplosion** Flip a number of coins equal to the number of Energy attached to Exeggutor. This attack does 20 damage times the number of heads.

20×

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

Legend has it that on rare occasions, one of its heads will drop off and continue on as an Exeggcute. LV. 35 #103

Illus. Kagemaru Himeno

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23/110 ★

Evolves from Graveler

Put Golem on the Stage card

STAGE 2

# Golem

80 HP

*Megaton Pokémon. Length: 4' 7", Weight: 662 lbs.*

## Avalanche 60

**Selfdestruct** Does 20 damage to each Pokémon on each player's Bench. *(Don't apply Weakness and Resistance for Benched Pokemon.)* Golem does 100 damage to itself. 100

| weakness | resistance | retreat cost |
|---|---|---|
| | | ★ ★ ★ ★ |

*Its boulder-like body is extremely hard. It can easily withstand dynamite blasts without damage.* LV. 36 #076

Illus. Kagemaru Himeno © 2002 Pokémon/Nintendo

74/110 ★

Evolves from Drowzee

Put Hypno on the Basic Pokémon

STAGE 1

# Hypno

90 HP

*Hypnosis Pokémon. Length: 5' 3", Weight: 167 lbs.*

**Prophecy** Look at up to 3 cards from the top of either player's deck and rearrange them as you like.

**Dark Mind** If your opponent has any Benched Pokémon, choose of them and this attack does 10 damage to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

30

weakness

resistance

retreat cost

*When it locks eyes with an enemy, it will use moves such as Hypnosis and Confusion. LV. 36*

Illus. Ken

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23/110 ★

Basic Pokemon

# Jynx

70 HP

*Human Shape Pokemon Length: 4' 7", Weight: 90 lbs.*

**Doubleslap** Flip 2 coins. This attack does 10 damage times the number of heads. **10x**

**Meditate** Does 20 damage plus 10 more damage for each damage counter on the Defending Pokémon. **20+**

| weakness | resistance | retreat cost |
|---|---|---|
| [illegible] | | |

*Merely by meditating, the Pokémon launches a psychic energy attack. LV. 23 #124*

Illus. Ken Sugimori

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26/110 ★

Evolves from Kabuto

Put Kabutops on the Stage 1 card

STAGE 2

# Kabutops

60 HP

*Shellfish Pokémon. Length: 4' 3", Weight: 89 lbs.*

## Sharp Sickle 30

**Absorb** Remove a number of damage counters from Kabutops equal to half the damage done to the Defending Pokemon *(after applying Weakness and Resistance)* (rounded up to the nearest 10). If Kabutops has fewer damage counters than that, remove all of them. 40

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Its sleek shape is perfect for swimming. It slashes prey with its Claws and drains the body fluids.* LV. 30 #141

Illus. Ken Sugimori

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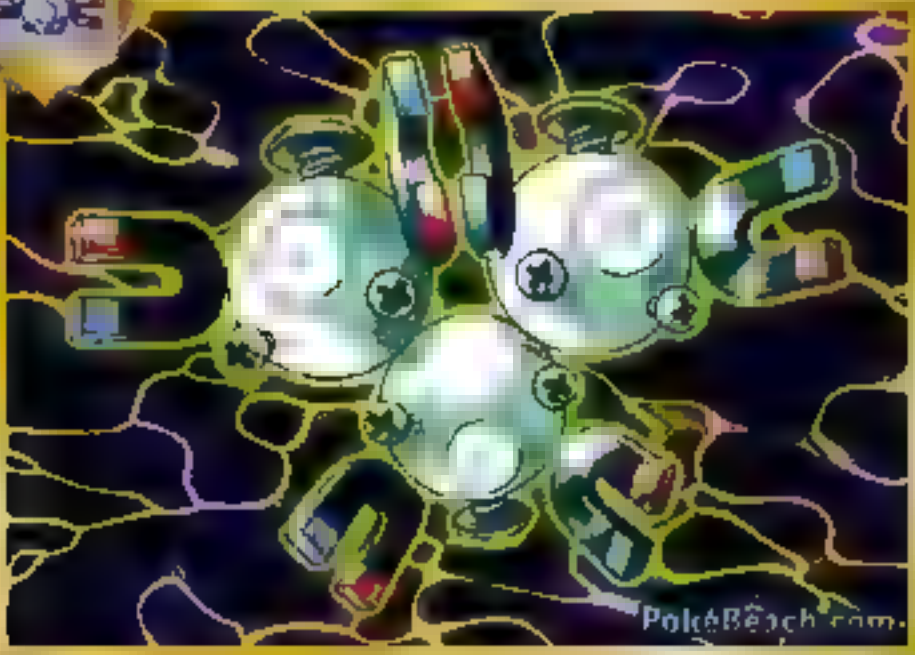
27/110 ★

*Evolves from Magnemite* Put Magneton on the Basic Pokémon

STAGE 1

# Magneton

80 HP




*Magnet Pokémon. Length: 3' 3", Weight: 132 lbs.*

**Sonicboom** Don't apply Weakness and Resistance for this attack. *(Any other effects that would happen after applying Weakness and Resistance still happen.)* 20

**Selfdestruct** Does 20 damage to each Pokemon on each player's Bench. *(Don't apply Weakness and Resistance for Benched Pokémon.)* Magneton does 100 damage to itself 100

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Formed by several Magnemites linked together. They frequently appear when sunspots flare up. LV. 35 #82*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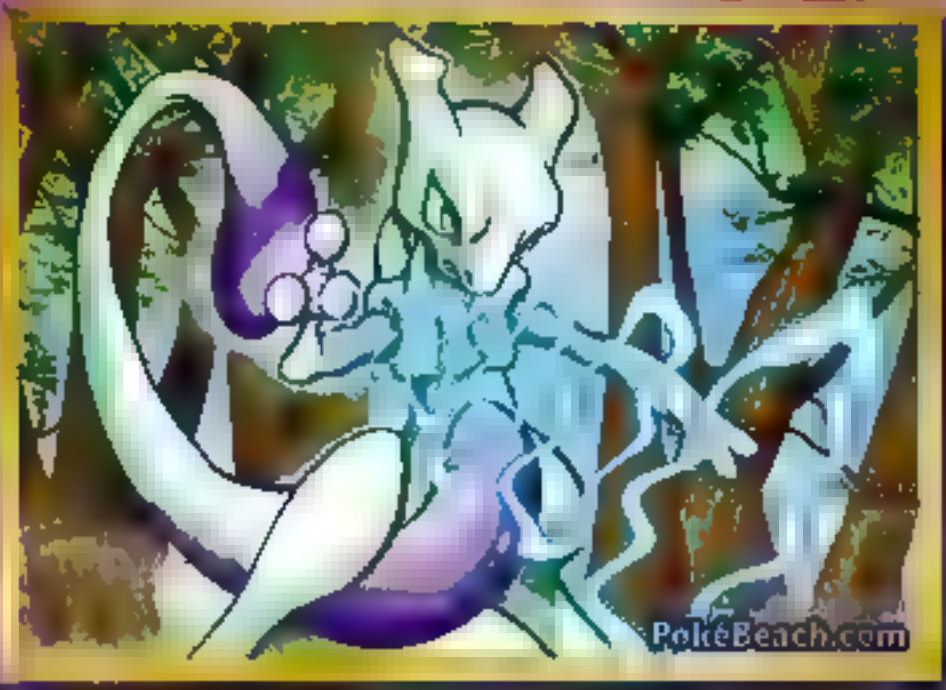
Basic Pokemon

# Mewtwo

60 HP




*Genetic Pokémon. Length: 6' 7", Weight: 269 lbs.*

**Energy Control** Flip a coin. If heads, choose a basic Energy card attached to 1 of your opponent's Pokémon and attach it to another of your opponent's Pokémon of your choice.

**Telekinesis** Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. Don't apply Weakness and Resistance for this attack. *(Any other effects that would happen after applying Weakness and Resistance still happen.)*

| weakness | resistance | retreat cost |
|---|---|---|
| | | ★ ★ |

*A scientist created this Pokémon after years of horrif[illegible] and DNA engineering experiments. LV. 30 #150*

Illus. Christopher Rush

© 2002 Pokémon/Nintendo

29/110 ★

Basic Pokémon

# Moltres

70 HP

*Flame Pokémon. Length: 6' 7", Weight: 132 lbs.*

**Wildfire** You may discard any number of Energy cards attached to Moltres when you use this attack. If you do, discard that many cards from the top of your opponent's deck.

**Dive Bomb** Flip a coin. If tails, this attack does nothing. 80

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | ★ ★ |

*Known as the legendary bird of fire. Every flap of its wings creates a dazzling flash of flames. LV. 35 #146*

Illus. Hironobu Yoshida

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30/110 ★

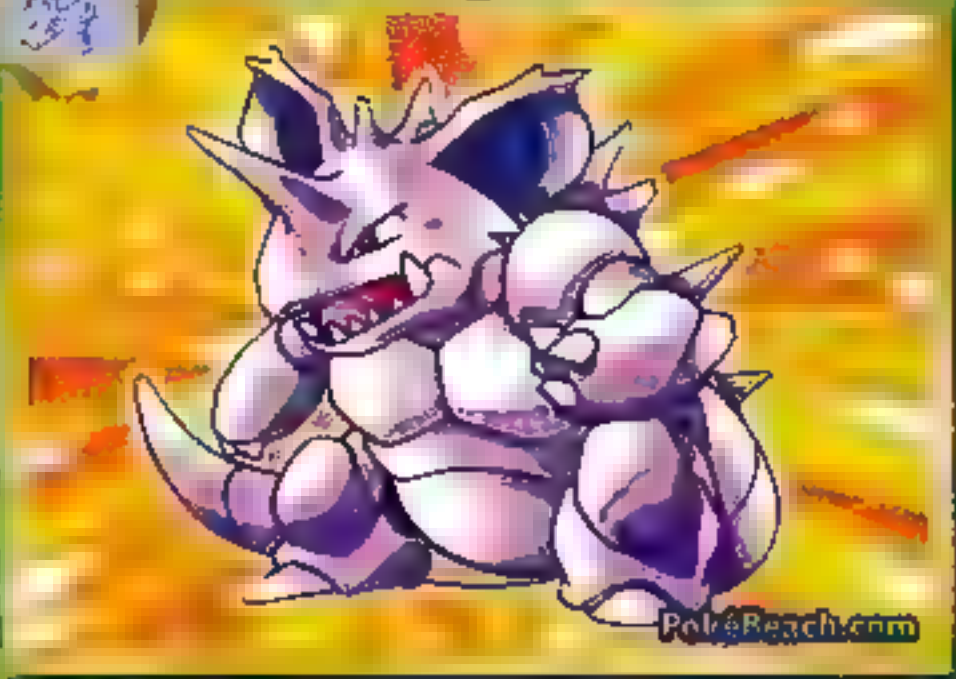
Evolves from Nidorino

Put Nidoking on the Stage I card

STAGE 2

# Nidoking

90 HP




*Drill Pokémon. Length: 4' 7", Weight: 137 lbs.*

**Thrash** Flip a coin. If heads, this attack does 30 damage plus 10 more damage; if tails, this attack does 30 damage and Nidoking does 10 damage to itself

30+

**Toxic** The Defending Pokémon is now Poisoned. It now takes 20 Poison damage instead of 10 after each player's turn (even if it was already Poisoned).

20

weakness | resistance | retreat cost

*Uses its powerful tail in battle to smash, constrict, then break its prey's bones. LV. 48 #34*

Illus. Ken Sugimori

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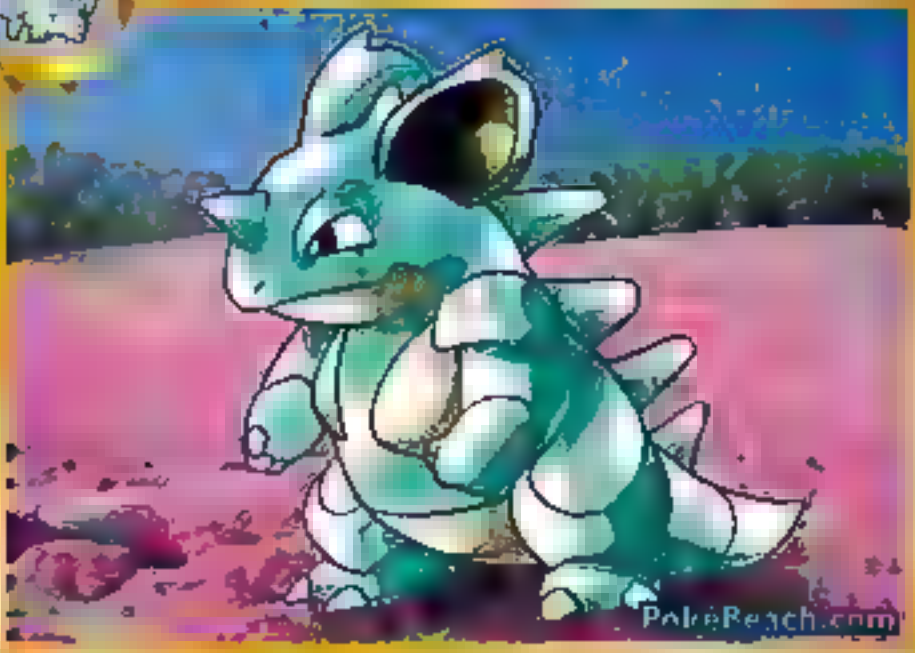
31/110 ★

Evolves from Nidorina  Put Nidoqueen on the Stage 1 card

STAGE 2

# Nidoqueen

90 HP




*Drill Pokémon. Length: 4' 3", Weight: 132 lbs.*

**Boyfriends** Does 20 damage plus 20 more damage for each Nidoking you have in play. **20+**

**Mega Punch** **50**

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Its hard scales provide strong protection. It uses its hefty bulk to execute powerful moves. LV. 43 #31*

Illus. Ken Sugimori

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32/110 ★

Evolves from Pidgeotto

Put Pidgeot on the Stage 1 card

STAGE 2

# Pidgeot

80 HP

Bird Pokémon. Length: 4' 11", Weight: 87 lbs.

## Wing Attack 20

## Hurricane 30

Unless this attack Knocks Out the Defending Pokémon, return the Defending Pokémon and all cards attached to it to your opponent's hand

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*When hunting, it skims the surface of water at high speed to pick off unwary prey such as Magikarp. LV. 40 #18*

Illus. Kagemaru Himeno

© 2002 Pokémon/Nintendo

Evolves from Pidgey

Put Pidgeotto on the Basic Pokémon

# Pidgeotto

60 HP

Bird Pokémon. Length: 3' 7", Weight: 66 lbs.

**Whirlwind** Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. *(Do the damage before switching the Pokemon.)* 20

**Mirror Move** If Pidgeotto was attacked last turn, do the final result of that attack on Pidgeotto to the Defending Pokémon.

| weakness | resistance | retreat cost |
| --- | --- | --- |
| | -30 | |

*Very protective of its sprawling territory, this Pokémon will fiercely peck at any intruder LV. 36 #17*

Illus. Ken Sugimori

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34/110 ★

Evolves from Rhyhorn

Put Rhydon on the Basic Pokémon

STAGE 1

# Rhydon

100 HP

*Drill Pokémon. Length: 6' 3", Weight: 265 lbs.*

## Horn Attack 30

**Ram** Rhydon does 20 damage to itself. Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. *(Do the damage before switching the Pokémon. Switch the Pokémon even if Rhydon is Knocked Out.)* 50

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Protected by an armor-like hide, it is capable of living in molten lava of 3600 degrees. LV. 48 #112*



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Evolves from Growlithe  Put Arcanine on the Basic Pokémon

STAGE 1

# Arcanine

100 HP

*Legendary Pokemon. Length: 6' 3", Weight: 342 lbs.*

**Flamethrower** Discard 1 Energy card attached to Arcanine or this attack does nothing. — 50

**Take Down** Arcanine does 30 damage to itself. — 80

weakness | resistance | retreat cost

*A Pokémon that has been long admired for its beauty. It runs gracefully, as if on wings. LV. 45 #59*


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Evolves from Charmander Put Charmeleon on a Basic Pokémon

STAGE 1

# Charmeleon

80 HP

*Flame Pokémon. Length: 3' 7", Weight: 42 lbs.*

**Slash** 30

**Flamethrower** Discard 1 Energy card attached to Charmeleon or this attack does nothing. 50

weakness resistance retreat cost

*When it swings its burning tail, it raises the temperature to unbearably high levels. LV. 32 #5*

Illus. Mitsuhiro Arita

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37/110

Evolves from Dratini Put Dark Dragonair on the Basic Pokemon

# Dark Dragonair 60 HP

Pokémon. Length: ? Weight: 36.

**Pokémon Power: Evolutionary Light** Once during your turn *(before your attack)*, you may search your deck for an Evolution card. Show it to your opponent and put it into your hand. Shuffle your deck afterward. This power can't be used if Dark Dragonair is affected by a Special Condition.

**Tail Strike** Flip a coin. If heads, this attack does 20 damage plus 20 more damage; if tails, this attack does 20 damage. 20+

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*As is fitting for a legendary Pokémon, it has many strange powers, including the ability to make rain or snow fall.* LV. 28 #148

Illus. Kagemaru Himeno

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Evolves from Squirtle Put Dark Wartortle on the Basic Pokémon

# Dark Wartortle 60 HP

Pokémon. Length: 3' Weight: 50 lbs.

**Doubleslap** Flip 2 coins. This attack does 10 damage times the number of heads. **10x**

**Mirror Shell** If an attack does damage to Dark Wartortle during your opponent's next turn *(even if Dark Wartortle is Knocked Out)*, Dark Wartortle does an equal amount of damage to the Defending Pokémon.

weakness resistance retreat cost

*A Pokémon with a negative attitude, it hides in its shell whenever it's in a bad mood—which is often. Lv. 21 #8*

Evolves from Seel

Put Dewgong on the Basic Pokémon

STAGE 1

# Dewgong

80 HP

*Sea Lion Pokémon. Length: 5' 7", Weight: 265 lbs.*

**Aurora Beam** 50

**Ice Beam** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 30

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Stores thermal energy in its body. Swims at a steady pace even in intensely cold waters. LV. 42 #87*

Illus. Mitsuhiro Arita © 2002 Pokémon/Nintendo

40/110

Evolves from Dodua

Put Dodrio on the Basic Pokémon

# Dodrio

70 HP

Pokémon. Length: 5' 11", Weight:

**Pokémon Power: Retreat Aid** As long as Dodrio is Benched, pay less to retreat your Active Pokémon.

**Rage** Does 10 damage plus 10 more damage for each damage counter on Dodrio. 10+

| weakness | resistance | retreat cost |
| --- | --- | --- |
| | -30 | |

*Uses its three brains to execute complex plans. While two heads sleep, one head stays awake. LV. 28 #85*



© 2002 Pokémon/Nintendo

Evolves from Spearow

Put Fearow on the Basic Pokémon

# Fearow

70 HP

Pokémon. Length: 3' 11", Weight: 41 lbs.

**Agility** Flip a coin. If heads, during your opponent's next turn, prevent all effects of attacks, including damage, done to Fearow — 20

**Drill Peck** — 40

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*With its huge and magnificent wings, it can keep aloft without ever having to land for rest. LV. 27 #22*



© 2002 Pokémon/Nintendo

Evolves from Psyduck

Put Golduck on the Basic Pokémon

STAGE 1

# Golduck

70 HP

Duck Pokémon. Length: 5' 7", Weight: 169 lbs.

**Psyshock** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

**Hyper Beam** If the Defending Pokémon has any Energy cards attached to it, choose 1 of them and discard it. 20

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Often seen swimming elegantly by lake shores. It is often mistaken for the Japanese monster, Kappa. LV. 27, 65*

Illus. Kagemaru Himeno

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43/110

Evolves from Geodude

Put Graveler on the Basic Pokémon

STAGE 1

# Graveler

60 HP

*Rock Pokémon. Length: 3' 3", Weight: 232 lbs.*

**Harden** During your opponent's next turn, whenever 30 or less damage is done to Graveler *(after applying Weakness and Resistance)*, prevent that damage. *(Any other effects of attacks still happen.)*

## Rock Throw 40

| weakness | resistance | retreat cost |
|---|---|---|
| | | ★ ★ |

*Rolls down slopes to move. It rolls over any obstacle without slowing or changing its direction. LV. 29 #75*

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44/110

Basic Pokémon

# Growlithe

*Puppy Pokémon. Length. 2' 4", Weight: 42 lbs.*

## Flare 20

weakness | resistance | retreat cost

*Very protective of its territory. It will bark and bite to expel intruders from its space. LV. 18 #58*

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Evolves from Gastly

Put Haunter on one Basic Pokémon

STAGE 1

# Haunter

50 HP

*Gas Pokémon. Length: 5' 3", Weight: 0.2 lbs.*

**Pokémon Power: Transparency** Whenever an attack does anything to Haunter, flip a coin. If heads, prevent all effects of that attack, including damage, done to Haunter This power stops working while Haunter is affected by a Special Condition.

**Nightmare** The Defending Pokémon is now Asleep. 10

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Because of its ability to slip through black walls, it is said to be from another dimension. LV. 17 #93*

© 2002 Pokémon/Nintendo

66/110

Evolves from Bulbasaur

Put vysaur on the Basic Pokémon

STAGE 1

# Ivysaur

60 HP

*Seed Pokémon. Length: 3' 3", Weight: 29 lbs.*

**Vine Whip** 30

**Poisonpowder** The Defending Pokémon is now Poisoned 20

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*When the bulb on its back grows large, the Pokémon seems to lose the ability to stand on its hind legs.* LV. 20 #2

Illus. Ken Sugimori

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Evolves from Mysterious Fossil

Put Kabuto on the Basic Pokémon

STAGE 1

# Kabuto

30 HP

*Shellfish Pokémon. Length: 1' 8", Weight: 25 lbs.*

**Pokémon Power: Kabuto Armor** Whenever an attack *(even your own)* does damage to Kabuto *(after applying Weakness and Resistance)*, that attack does only half the damage to Kabuto (rounded down to the nearest 10). *Any other effects of attacks still happen.* This power stops working while Kabuto is affected by a Special Condition.

## Scratch 10

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*A Pokémon that was resurrected from a fossil found in what was once the ocean floor eons ago. LV. 9 #140*

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© 2002 Pokémon/Nintendo

Evolves from Abra

Put Kadabra on the Basic Pokémon

STAGE 1

# Kadabra

60 HP

*Psi Pokémon. Length: 4' 3", Weight: 125 lbs.*

**Recover** Discard 1 Energy card attached to Kadabra or this attack does nothing. Remove all damage counters from Kadabra.

**Super Psy** 50

weakness | resistance | retreat cost

*It emits special alpha waves from its body that cause headaches even to those just nearby. LV. 38 #64*

Illus. Ken Sugimori

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49/110

Evolves from Weedle

Put Kakuna on the Basic Pokémon

STAGE 1

# Kakuna

80 HP

Cocoon Pokémon. Length: 2' 0", Weight: 22 lbs.

**Stiffen** Flip a coin. If heads, prevent all damage done to Kakuna during your opponent's next turn. *(Any other effects of attacks still happen.)*

**Poisonpowder** Flip a coin. If heads, the Defending Pokémon is now Poisoned. 20

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Almost incapable of moving, this Pokémon can only harden its shell to protect itself from predators.* LV. 23 #14

Illus. Keiji Kinebuchi

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Evolves from Machop

Put Machoke on the Basic Pokémon

# Machoke

80 HP

*Superpower Pokémon. Length: 4' 11", Weight: 155 lbs.*

**Karate Chop** Does 50 damage minus 10 damage for each damage counter on Machoke. 50-

**Submission** Machoke does 20 damage to itself. 60

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Its muscular body is so powerful that it must wear a power-save belt to help regulate its motions. LV. 40 #67*

Illus. Ken Sugimori

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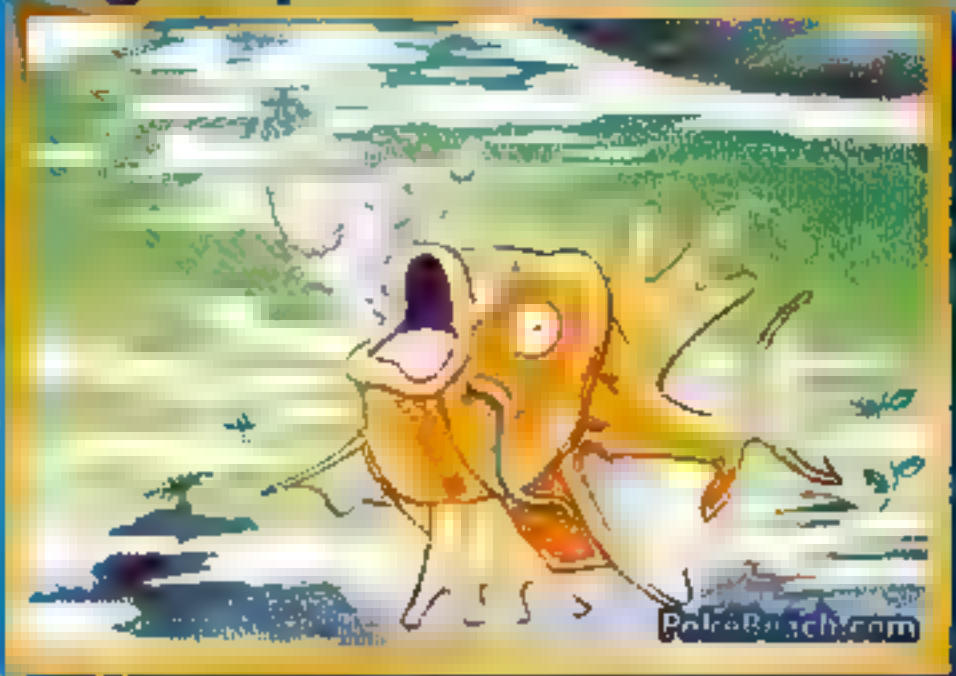
Stage 1

Basic Pokémon

# Magikarp

30 HP




Fish Pokémon. Length: 2' 11", Weight: 22 lbs.

## Tackle 10

**Flail** Does 10 damage times the number of damage counters on Magikarp. 10×

weakness | resistance | retreat cost

*In the distant past, it was stronger than its horribly weak descendants that exist today. LV. 8 #129*

Basic Pokémon

# Meowth

50 HP

Scratch Cat Pokémon. Length: 1' 4", W[illegible]

**Pay Day** Flip a coin. If heads, draw a card. 10

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Adores circular objects. Wanders the streets on a nightly basis to look for dropped loose change. LV. 15 #52*

Evolves from Caterpie  Put Metapod on the Basic Pokémon

STAGE 1

# Metapod

70 HP

Cocoon Pokémon. Length: 2' 4", Weight: 22 lbs.

**Stiffen** Flip a coin. If heads, prevent all damage done to Metapod during your opponent's next turn. *(Any other effects of attacks still happen.)*

**Stun Spore** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 20

| weakness | resistance | retreat cost |
| --- | --- | --- |
| | | |

*It is vulnerable to attack because its shell is soft, exposing its weak and tender body. LV. 21 #11*

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54/110

Evolves from Nidoran ♀ Put Nidorina on the Basic Pokémon

STAGE 1

# Nidorina

70 HP

Poison Pin Pokémon. Length. 2' 7", Weight: 44 lbs.

**Supersonic** Flip a coin. If heads, the Defending Pokémon is now Confused.

**Double Kick** Flip 2 coins This attack does 30 damage times the number of heads. 30x

weakness | resistance | retreat cost

The female's horn develops slowly. Prefers physical attacks such as clawing and biting. LV. 24 #30

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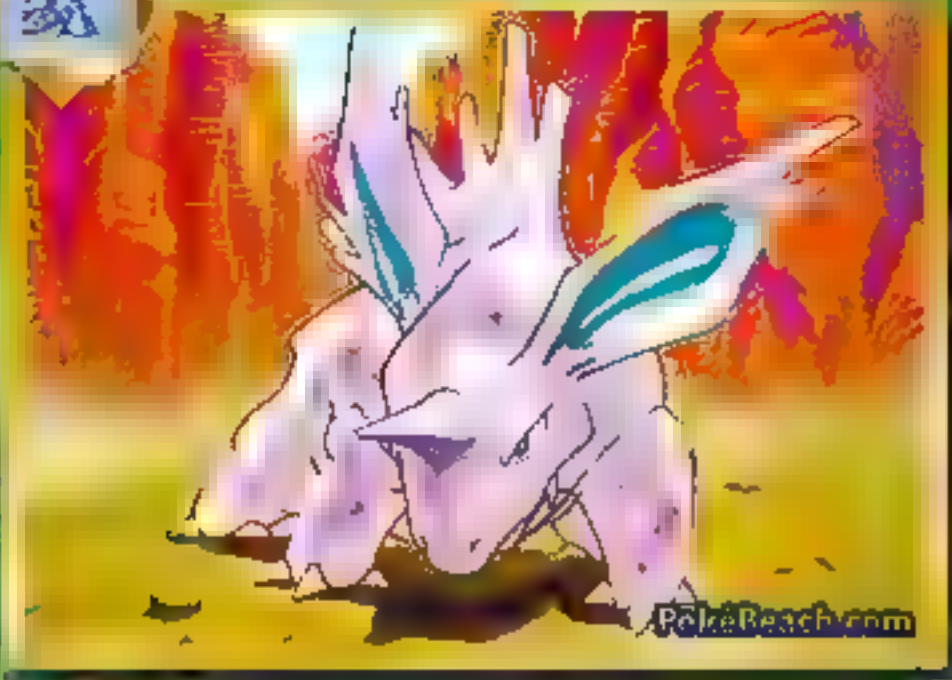
55/110

Evolves from Nidoran ♂ Put Nidorino on the Basic Pokémon

STAGE 1

# Nidorino

60 HP




Poison Pin Pokémon. Length. 2' 11", Weight: 43 lbs.

**Double Kick** Flip 2 coins. This attack does 30 damage times the number of heads. **30x**

**Horn Drill** **50**

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*An aggressive Pokémon that is quick to attack. The horn on its head secretes a powerful venom.* LV. 25 #33

Illus. Mitsuhiro Arita

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56/110

Evolves from Mysterious Fossil

STAGE 1

# Omanyte

40 HP

Spiral Pokémon. Length: 1' 4", Weight: 17 lbs.

**Pokémon Power. Clairvoyance** Your opponent plays with his or her hand face up. This power stops working while Omanyte is affected by a Special Condition.

**Water Gun** Does 10 damage plus 10 more damage for each Energy attached to Omanyte but not used to pay for this attack's Energy cost. You can't add more than 20 damage in this way. 10+

weakness resistance retreat cost

*Although long extinct, in rare cases, it can be genetically resurrected from fossils.* LV. 19 #138

Illus. Kagemaru Himeno

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57/110

Evolves from Omanyte

Put Omastar on the Stage 1 card

STAGE 2

# Omastar

70 HP

*Spiral Pokémon. Length: 3' 3", Weight: 77 lbs.*

**Water Gun** Does 20 damage plus 10 more damage for each Energy attached to Omastar but not used to pay for this attack's Energy cost. You can't add more than 20 damage in this way. **20+**

**Spike Cannon** Flip 2 coins. This attack does 30 damage times the number of heads. **30x**

weakness | resistance | retreat cost

*A prehistoric Pokémon that died out when its heavy shell made it impossible for it to catch prey. LV. 32*

Illus. Ken Sugimori

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58/110

Evolves from Monkey

Put Primeape on the Basic Pokémon

STAGE 1

# Primeape

70 HP

Pig Monkey Pokémon. Length: 3' 3", Weight: 71 lbs.

**Fury Swipes** Flip 3 coins. This attack does 20 damage times the number of heads — 20x

**Tantrum** Flip a coin. If tails, Primeape is now Confused *(after doing damage)*. — 50

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Always furious and tenacious to boot. It will not abandon chasing its quarry until its quarry is caught.* LV. 35

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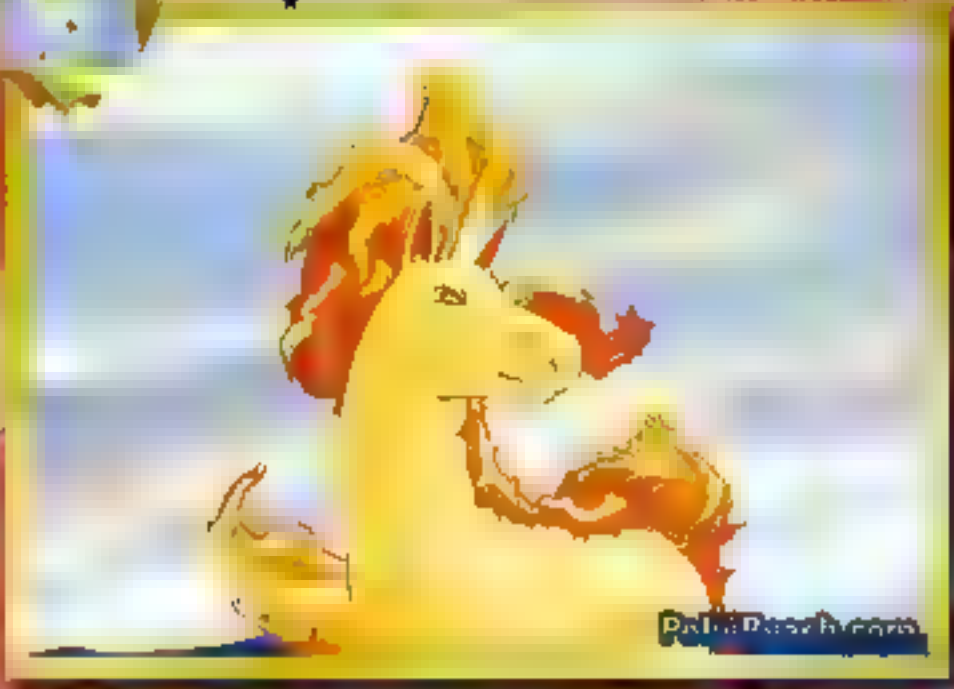
Evolves from Ponyta

Put Rapidash [illegible] Basic Pokémon

STAGE 1

# Rapidash

70 HP



Fire Horse Pokémon. Length, 5' 7", Weight: 209 lbs.

**Stomp** Flip a coin. If heads, this attack does 20 damage plus 10 more damage; if tails, this attack does 20 damage. 20+

**Agility** Flip a coin. If heads, during your opponent's next turn, prevent all effects of attacks, including damage, done to Rapidash. 30

weakness | resistance | retreat cost

*Very competitive, this Pokémon will chase any [illegible] that moves fast in the hopes of racing it. LV. 33 #76*

Illus. Mitsuhiro [illegible]

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60/110

Evolves from Rattata

Put Raticate on the Basic Pokémon

# Raticate

60 HP

...Pokémon. Length: 2' 4", Weight: ...

**Bite** 20

**Super Fang** Does damage to the Defending Pokémon equal to half the Defending Pokémon's remaining HP (rounded up to the nearest 10). ?

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*It uses its whiskers to maintain its balance. It seems to slow down if they are cut off. LV. 41 #20*



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Evolves from Sandshrew

Put Sandslash on the Basic Pokemon

STAGE 1

# Sandslash

70 HP

*Mouse Pokémon. Length. 3' 3", Weight: 65 lbs.*

## Slash 20

**Fury Swipes** Flip 3 coins. This attack does 20 damage times the number of heads. 20x

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Curls up into a spiny ball when threatened. It can [illegible] curled up to attack or escape. LV. 33 #28*

Illus. Ken Sugimori

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82/110

Evolves from Horsea

Put Seadra

Basic Pokémon

Stage 1

# Seadra

60 HP

Dragon Pokémon. Length: 3' 1", Weight: 55 lbs.

**Water Gun** Does 20 damage plus 10 more damage for each Energy attached to Seadra but not used to pay for this attack's Energy cost. You can't add more than 20 damage in this way. **20+**

**Agility** Flip a coin. If heads, during your opponent's next turn, prevent all effects of attacks, including damage, done to Seadra. **20**

weakness | resistance | retreat cost

*Capable of swimming backward by rapidly flapping its wing-like pectoral fins and stout tail. LV. 23 #117*

Basic Pokémon

# Snorlax

90 HP

Sleeping Pokémon. Length. 6' 11", Weight [illegible]

## Pokémon Power: Thick Skinned

Snorlax can't become Asleep, Confused, Paralyzed, Poisoned, or Burned. This power stops working while Snorlax is affected by a Special Condition.

**Body Slam** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 30

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Very lazy. Just eats and sleeps. As its round bulk builds, it becomes steadily more slothful. LV. 20 #143*

Illus. Ken Sugimori

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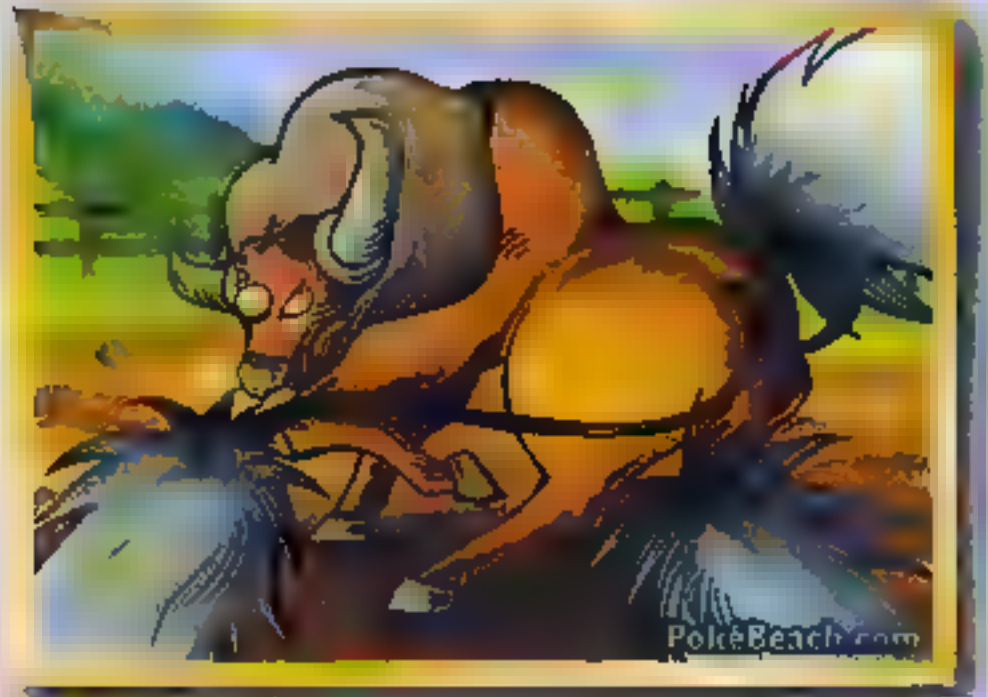
Basic Pokémon

# Tauros

60 HP




*Wild Bull Pokémon. Length, 4' 7", Weight: 195 lbs.*

**Stomp** Flip a coin. If heads, this attack does 20 damage plus 10 more damage; if tails, this attack does 20 damage — 20+

**Rampage** Does 20 damage plus 10 more damage for each damage counter on Tauros. Flip a coin. If tails, Tauros is now Confused *(after doing damage)*. — 20+

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*When it targets an enemy, it charges furiously while whipping its body with its long tails. LV. 32 #128*

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Evolves from Tentacool Put Tentacruel on the Basic Pokémon

STAGE 1

# Tentacruel

60 HP

*Jellyfish Pokémon. Length: 5' 3", Weight: 121 lbs.*

**Supersonic** Flip a coin. If heads, the Defending Pokémon is now Confused.

**Jellyfish Sting** The Defending Pokémon is now Poisoned. 10

weakness resistance retreat cost

*The tentacles are normally kept short. On hunts, they are extended to ensnare and immobilize prey. LV. 21*

Illus. Kagemaru Himeno © 2002 Pokémon/Nintendo 66/110

Basic Pokémon

# Abra

30 HP

*Psi Pokémon. Length: 2' 11", Weight: 43 lbs.*

**Psyshock** Flip a coin. If heads, the Defending Pokemon is now Paralyzed — 10

weakness | resistance | retreat cost

*Using its ability to read minds, it will identify danger and teleport to safety. LV. 10 #63*

Illus. Hitoshi Ariga

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Basic Pokémon

# Bulbasaur

40 HP

Seed Pokémon. Length: 2' 4", Weight: 15 lbs.

**Leech Seed** Unless all damage from this attack is prevented, you may remove 1 damage counter from Bulbasaur. 20

weakness | resistance | retreat cost

*A strange seed was planted on its back at birth. Thus, a plant sprouted and now grows with this Pokémon.* LV. 13 #1

Illus. Mitsuhiro Arita

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Basic Pokémon

# Caterpie

40 HP

*Worm Pokémon. Length: 1' 0", Weight: 6 lbs.*

**String Shot** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Its short feet are tipped with suction pads that enable it to tirelessly climb slopes and walls. LV. 13, #10*

Illus. Ken Sugimori

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69/110

Basic Pokémon

# Charmander

*Lizard Pokémon. Length: 2' 0", Weight: 19 lbs.*

**Scratch** 10

**Ember** Discard 1 Energy card attached to Charmander or this attack does nothing. 30

weakness | resistance | retreat cost

*Obviously prefers hot places. If it gets caught in the rain, steam is said to spout from the tip of its tail.* LV.

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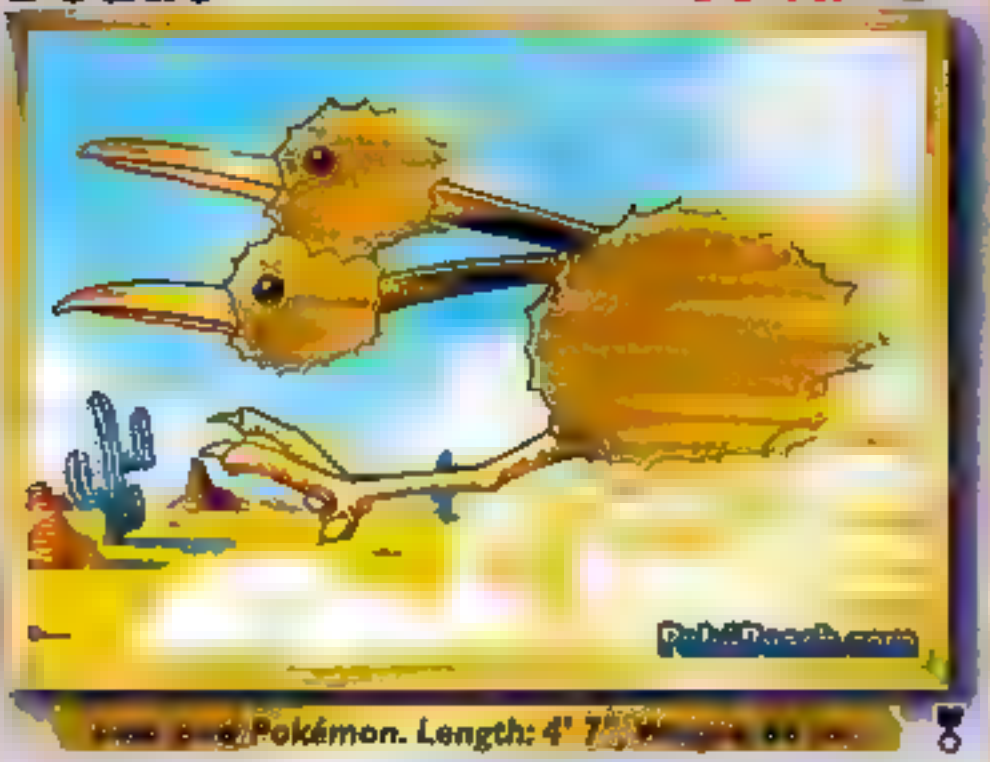
70/110

Basic Pokémon

# Doduo

50 HP



Pokémon. Length: 4' 7"

**Fury Attack** Flip 2 coins.
This attack does 10 damage
times the number of heads.

10×

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*A bird that makes up for its poor flying with its fast foot speed. Leaves giant footprints. LV. 10 #84*

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71/110

Basic Pokémon

# Dratini

40 HP

Dragon Pokémon. Length: 5' 11", Weight: [illegible]

Pound 10

| weakness | resistance | retreat cost |
| --- | --- | --- |
| | -30 | |

*Long considered a mythical Pokémon until recently, when a small colony was found living underwater. LV. 10 #147*

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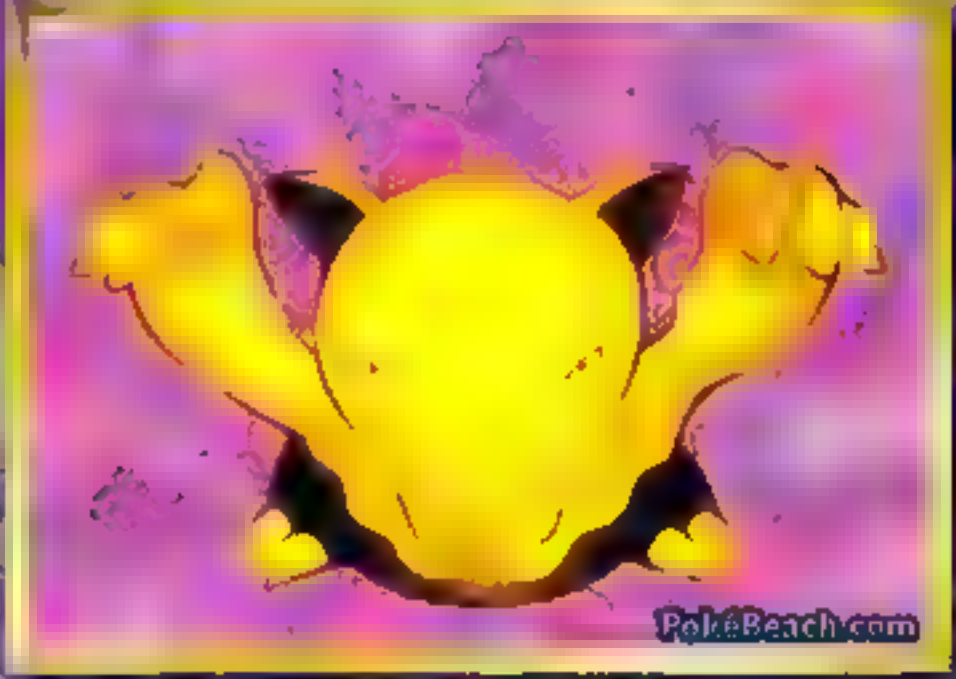
Basic Pokémon

# Drowzee

50 HP




*Hypnosis Pokémon. Length: 3' 3", Weight: 71 lbs.*

## Pokémon Power: Long-Distance Hypnosis

Once during your turn *(before your attack)*, you may flip a coin. If heads, the Defending Pokémon is now Asleep; if tails, your Active Pokémon is now Asleep. The power can't be used if Drowzee is affected by a Special Condition.

**Nightmare** The Defending Pokémon is now Asleep. 10

| weakness | resistance | retreat cost |
|---|---|---|
| | | ★ |

*Not popular with girls because of its attitude. [illegible] heard muttering to itself in a low voice. LV. 10*

© 2002 Pokémon

Basic Pokémon

# Eevee

50 HP

Evolution Pokémon. Length: 1' 0", Weight: 11 lbs.

**Tail Wag** Flip a coin. If heads, the Defending Pokémon can't attack Eevee during your opponent's next turn. *(Benching other Pokémon ends this effect.)*

**Quick Attack** Flip a coin. If heads, this attack does 10 damage plus 20 more damage; if tails, this attack does 10 damage. 10+

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Its genetic code is irregular. It may mutate if it is exposed to radiation from elemental stones.* LV. 12 #133

Illus. Kagemaru Himeno

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Basic Pokémon

# Exeggcute

50 HP

*Egg Pokémon. Length: 1' 4", Weight: 6 lbs.*

**Hypnosis** The Defending Pokémon is now Asleep.

**Leech Seed** Unless all damage from this attack is prevented, you may remove 1 damage counter from Exeggcute. 20

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Often mistaken for eggs. When disturbed, they quickly gather and attack in swarms. LV. 14 #102*

Illus. Hitoshino Arita

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75/110

Basic Pokémon

# Gastly

50 HP

*Gas Pokémon. Length: 4' 3", Weight: 0.2 lbs.*

**Lick** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

**Energy Conversion** Put up to 2 Energy cards from your discard pile into your hand. Gastly does 10 damage to itself

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*A mysterious Pokémon. Some say it is a lifeform [illegible] dimension, while others believe it is formed from smog [illegible]*

Illus. Mitsuhiro Arita

© 2002 Pokémon/Nintendo [illegible]

Basic Pokémon

# Geodude

50 HP

*Rock Pokémon. Length. 1' 4", Weight: 44 lbs.*

**Stone Barrage** Flip a coin until you get tails This attack does 10 damage times the number of heads.

10x

| weakness | resistance | retreat cost |
|---|---|---|

*Found in fields and mountains. Mistaking them for boulders, people often step or trip on them. LV. 16 #74*

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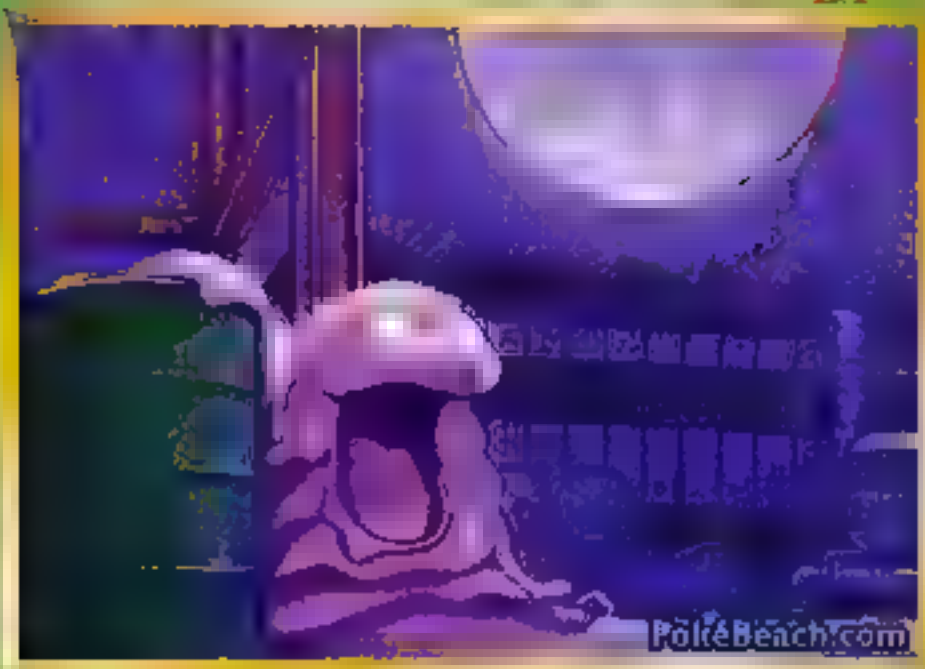
77/110

Basic Pokemon

# Grimer

50 HP




*Sludge Pokemon* Length: 2' 11", Weight: 66 lbs.

**Nasty Goo** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

**Minimize** All damage done by attacks to Grimer during your opponent's next turn is reduced by 20 *(after applying Weakness and Resistance).*

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Appears in filthy areas. Thrives by sucking up polluted sludge that is pumped out of factories. LV. 17 #88*

Illus. Mitsuhiro Arita

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Basic Pokemon

# Machop

50 HP

*Superpower Pokémon. Length: 2' 7", Weight: 43 lbs.*

**Punch** 20

**Kick** 30

weakness | resistance | retreat cost

*It's said that not even pro wrestlers can take down a Machop. LV. 24 #66*

Illus. Ken Sugimori

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79/110

Basic Pokémon

# Magnemite

40 HP

*Magnet Pokémon. Length: 1' 0", Weight: 13 lbs.*

**Thunder Wave** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

**Selfdestruct** Does 10 damage to each Pokemon on each player's Bench. *(Don't apply Weakness and Resistance for Benched Pokémon.)* Magnemite does 40 damage to itself. 40

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Uses anti-gravity to stay suspended. Appears without warning and uses attacks like Thunder Wave. LV. 13 #81*

Illus. Keiji Kinebuchi © 2002 Pokémon/Nintendo

Basic Pokémon

# Mankey

40 HP

*Pig Monkey Pokémon. Length: 1' 8", Weight: 62 lbs.*

**Mischief** Shuffle your opponent's deck.

**Anger** Flip a coin. If heads, this attack does 20 damage plus 20 more damage; if tails, this attack does 20 damage. 20+

| weakness | resistance | retreat cost |
|---|---|---|

*Normally friendly, it quickly becomes angry if it doesn't get what it wants. LV. 14 #56*

Illus. Sumiyoshi Kizaki

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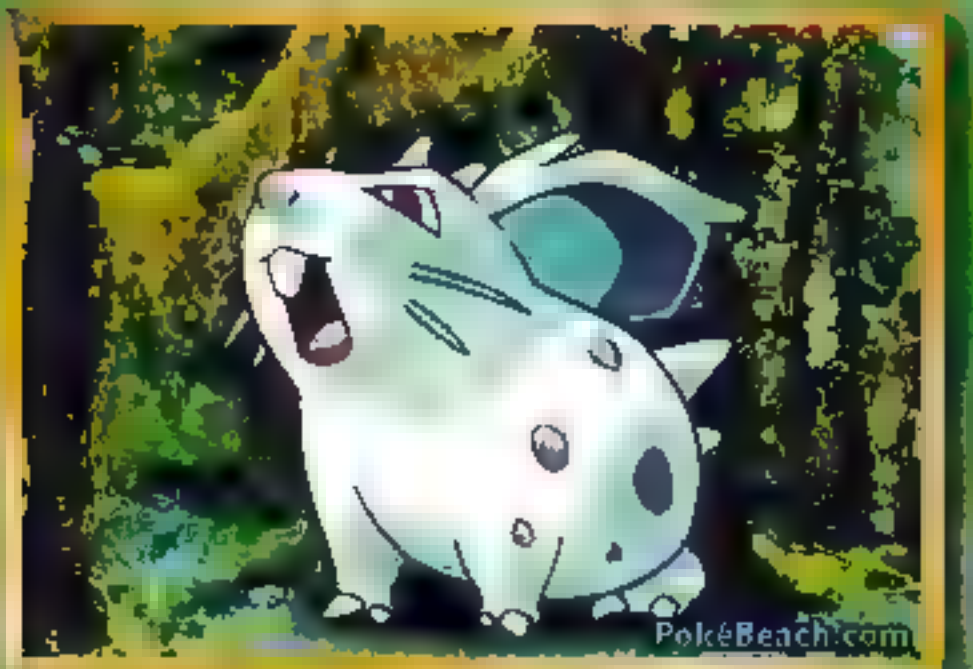
82/110

Basic Pokemon

# Nidoran ♀

60 HP




*Poison Pin Pokémon. Length. 1' 4", Weight: 15 lbs.*

**Fury Swipes** Flip 3 coins. This attack does 10 damage times the number of heads. 10x

**Call for Family** Search your deck for a Basic Pokémon named Nidoran ♀ or Nidoran ♂ and put it onto your Bench. Shuffle your deck afterward. *(You can't use this attack if your Bench is full.)*

| weakness | resistance | retreat cost |
|---|---|---|

*Although small, its venomous barbs make this Pokémon dangerous. The female has smaller horns.* LV. 13 #29

Illus. Ken Sugimori

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82/110

Basic Pokémon

# Nidoran ♂

40 HP

*Poison Pin Pokémon. Length: 1' 4", Weight: 15 lbs.*

**Horn Hazard** Flip a coin. If tails, this attack does nothing. 30

weakness | resistance | retreat cost

*Stiffens its ears to sense danger. The larger, more powerful of its horns secretes venom. LV. 20 #32*

Illus. Ken Sugimori

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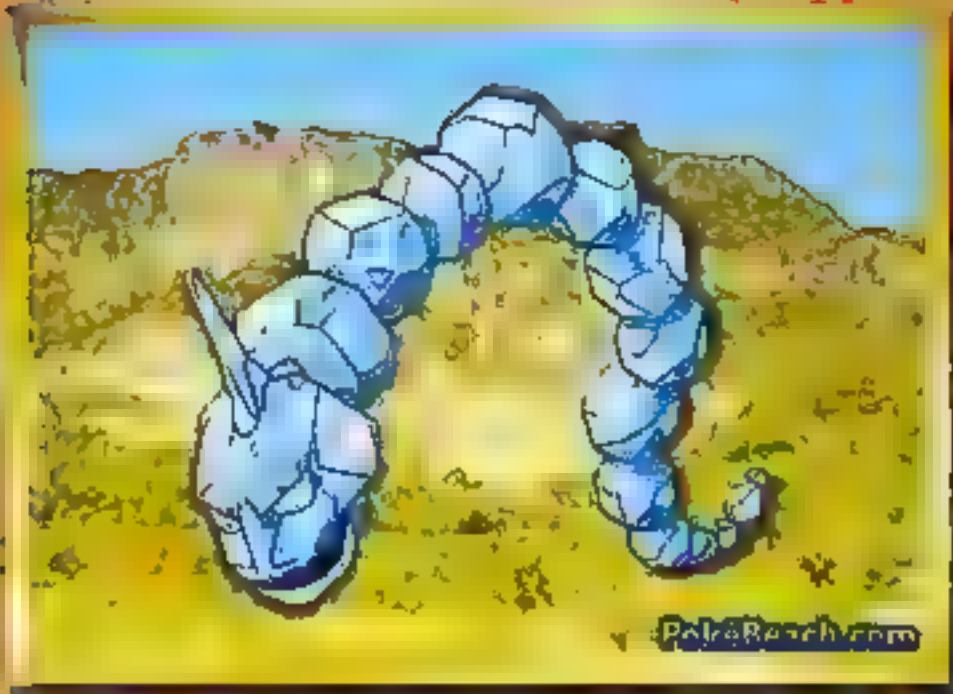
83/110

Basic Pokémon

# Onix

90 HP




*Rock Snake Pokémon. Length: 28' 10", Weight: 463 lbs.*

## Rock Throw 10

**Harden** During your opponent's next turn, whenever 30 or less damage is done to Onix *(after applying Weakness and Resistance)*, prevent that damage. *(Any other effects of attacks still happen.)*

| weakness | resistance | retreat cost |
|---|---|---|
| | | ★ ★ ★ |

*As it grows, the stone portions of its body harden to become similar to a diamond, though colored black.* LV. 12

Illus. Ken Sugimori

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Basic Pokémon

# Pidgey

40 HP

*Tiny Bird Pokémon. Length: 1' 0", Weight: 4 lbs.*

**Whirlwind** Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon, if any. *(Do the damage before switching the Pokémon.)* 10

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*A common sight in forests and woods. It flaps its wings at ground level to kick up blinding sand. LV. 8 #16*

Illus. Ken Sugimori

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85/110

Basic Pokémon

# Pikachu

50 HP

Mouse Pokémon. Length: 1' 4", Weight: 13 lbs.

**Spark** If your opponent has any Benched Pokémon, choose 1 of them and this attack does 10 damage to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

20

weakness | resistance | retreat cost

*When several of these Pokémon gather, their electricity can build and cause lightning storms. LV. 14 #25*

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Basic Pokémon

# Ponyta

40 HP

*Fire Horse Pokémon. Length: 3' 3", Weight: 66 lbs.*

**Smash Kick** 20

**Flame Tail** 30

| weakness | resistance | retreat cost |
| --- | --- | --- |
| : | | |

*Its hooves are 10 times harder than diamonds. It can [illegible] anything flat in moments. LV. 10 #77*

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87/110

Basic Pokémon

# Psyduck

50 HP

*Duck Pokémon. Length: 2' 7", Weight: 43 lbs.*

**Dizziness** Draw a card.

**Water Gun** Does 20 damage plus 10 more damage for each Energy attached to Psyduck but not used to pay for this attack's Energy cost. You can't add more than 20 damage in this way. 20+

weakness resistance retreat cost

*It is often seen holding its head in its paws, as if it were suffering from a headache. LV. 16 #54*

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38/110

Basic Pokémon

# Rattata

30 HP

Rat Pokémon. Length: 1' 0", Weight: 1 [illegible]

## Bite 20

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Bites anything when it attacks. Small and very quick, it is a common sight in many places. LV. 9 #19*

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Basic Pokémon

# Rhyhorn

70 HP

*Spikes Pokémon. Length: 3' 3", Weight: 254 lbs.*

**Leer** Flip a coin. If heads, the Defending Pokémon can't attack during your opponent's next turn. *(Benching either Pokémon ends this effect.)*

**Horn Attack** 30

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Its massive bones are 1,000 times harder than human bones. It can easily knock a trailer flying. LV. 18 #111*

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Basic Pokémon

# Sandshrew

40 HP

*Mouse Pokémon. Length: 2' 0", Weight: 26 lbs.*

**Sand-attack** If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing. 10

| weakness | resistance | retreat cost |
|---|---|---|
| | -30 | |

*Burrows deep underground in arid locations far from water. It only emerges to hunt for food. LV. 12 #27*

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Basic Pokémon

# Seel

60 HP

Sea Lion Pokémon. Length: 3' 7", Weight: 198 lbs.

## Headbutt 10

weakness | resistance | retreat cost

The protruding horn on its head is very hard. The horn is used for bashing through thick ice. LV. 12 #86

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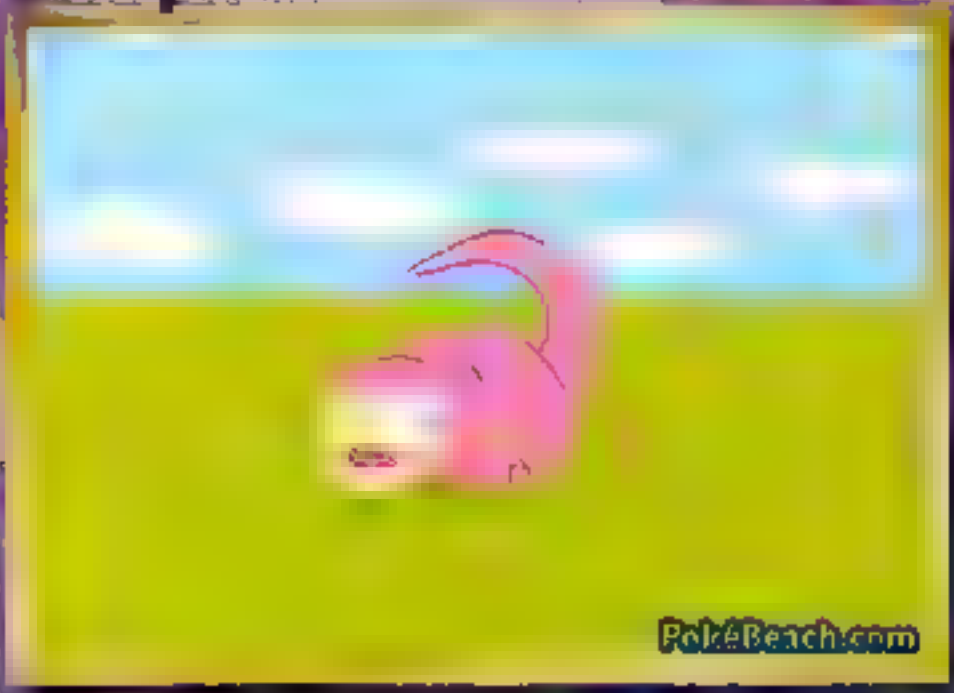
92/110

Basic Pokémon

# Slowpoke




*Dopey Pokémon. Length: 3' 11", Weight: 79 lbs.*

**Spacing Out** Flip a coin. If heads, remove a damage counter from Slowpoke. This attack can't be used if Slowpoke has no damage counters on it.

**Scavenge** Discard 1 Energy card attached to Slowpoke in order to use this attack. Put a Trainer card from your discard pile into your hand.

weakness | resistance | retreat cost

*Incredibly slow and dopey. It takes 5 seconds for it to feel pain when under attack. LV. 18 #79*

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Basic Pokémon

# Spearow

50 HP

Tiny Bird Pokémon. Length: 1' 0", Weight: 4 lbs.

## Peck 10

**Mirror Move** If Spearow was attacked last turn, do the final result of that attack on Spearow to the Defending Pokémon

| weakness | resistance | retreat cost |
| --- | --- | --- |
| | -30 | |

*Eats bugs in grassy areas. It has to flap its short wings at high speed to stay airborne. LV. 13 #21*


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Basic Pokémon

# Squirtle

*Tiny Turtle Pokémon. Length: 1' 8", Weight: 20 lbs.*

**Bubble** Flip a coin. If heads, the Defending Pokémon is now Paralyzed. 10

**Withdraw** Flip a coin. If heads, prevent all damage done to Squirtle during your opponent's next turn. *(Any other effects of attacks still happen.)*

weakness resistance retreat cost

*After birth, its back swells and hardens into a shell. It powerfully sprays foam from its mouth. LV. 8 #7*

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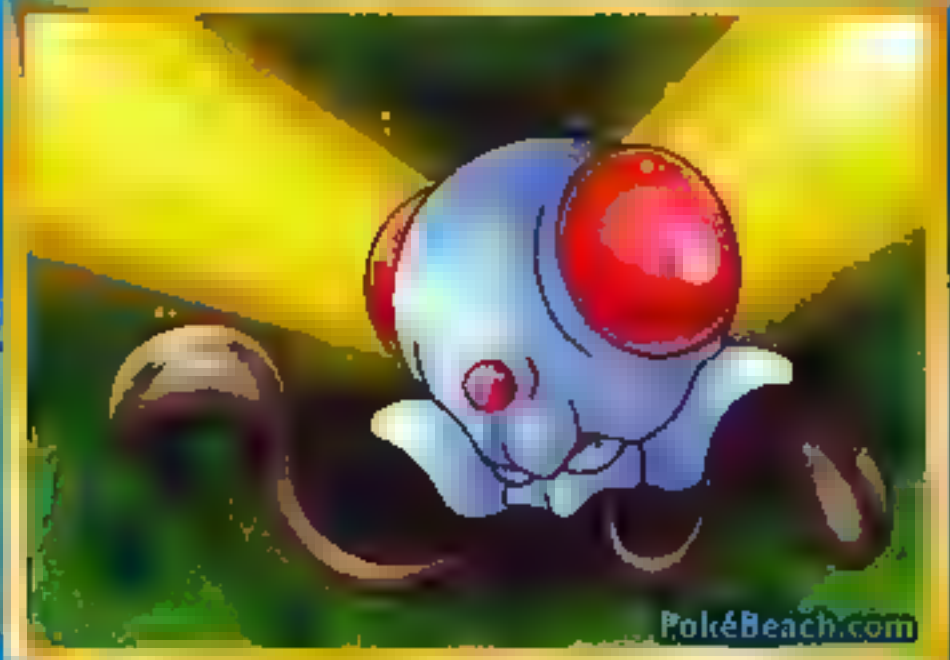
Basic Pokémon

# Tentacool

30 HP




*Jellyfish Pokémon. Length: 2' 11", Weight: 100 lbs.*

**Pokémon Power. Cowardice** At any time during your turn *(before your attack)*, you may return Tentacool to your hand. *(Discard all cards attached to Tentacool.)* This power can't be used the turn you put Tentacool into play or if Tentacool is affected by a Special Condition.

**Acid** 10

weakness | resistance | retreat cost

*Drifts in shallow seas. Anglers who hook them by accident are often punished by its stinging acid. LV. 10 #72*

Illus. Kagemaru Himeno

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96/110

Basic Pokémon

# Voltorb

40 HP

Ball Pokémon. Length: 1' 8", Weight: 23 lbs.

## Tackle 10

| weakness | resistance | retreat cost |
|---|---|---|
| | | |

*Usually found in power plants. Easily mistaken for a Poké Ball, it has zapped many people. LV. 10 #100*

Illus. Keiji Kinebuchi

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Basic Pokemon

# Vulpix

50 HP

*Fox Pokémon. Length: 2' 0", Weight: 22 lbs.*

**Confuse Ray** Flip a coin. If heads, the Defending Pokémon is now Confused. 10

weakness | resistance | retreat cost

*At the time of birth, it has just one tail. Its tail splits from the tip as it grows older. LV. 11 #37*

Illus. Ken Sugimori

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98/110

Basic Pokémon

# Weedle

40 HP

*Hairy Bug Pokémon Length: 1' 0", Weight: 7 lbs.*

**Poison Sting** Flip a coin. If heads, the Defending Pokémon is now Poisoned. 10

weakness | resistance | retreat cost

*Often found in forests, eating leaves. It has a sharp, venomous stinger on its head. LV. 12 #13*

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# ENERGY

## Full Heal Energy Special Energy Card

If you play this card from your hand, the Pokémon you attach it to is no longer affected by a Special Condition. Full Heal Energy provides ★ energy.

*(Doesn't count as a basic Energy card.)*

# ENERGY

**Potion Energy** Special Energy Card

If you play this card from your hand, remove 1 damage counter from the Pokémon you attach it to, if it has any. Potion Energy provides [C] energy. *(Doesn't count as a basic Energy card.)*

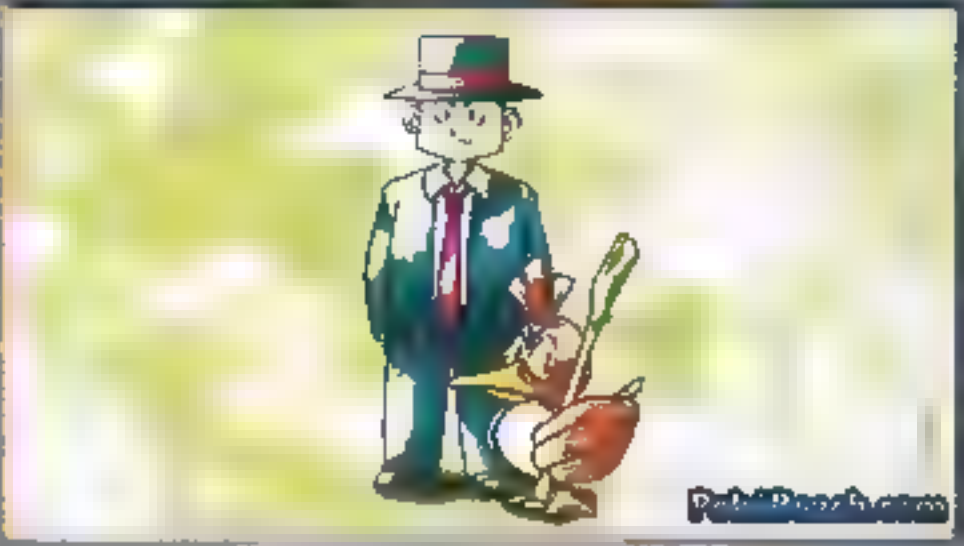
# TRAINER

## Pokémon Breeder

Put a Stage 2 Evolution card from your hand on the matching Basic Pokémon. You can play this card only when you would be allowed to evolve that Pokémon anyway.

# TRAINER

## Pokémon Trader



Trade 1 of the Basic Pokémon or Evolution cards in your hand for 1 of the Basic Pokémon or Evolution cards from your deck. Show both cards to your opponent. Shuffle your deck afterward.

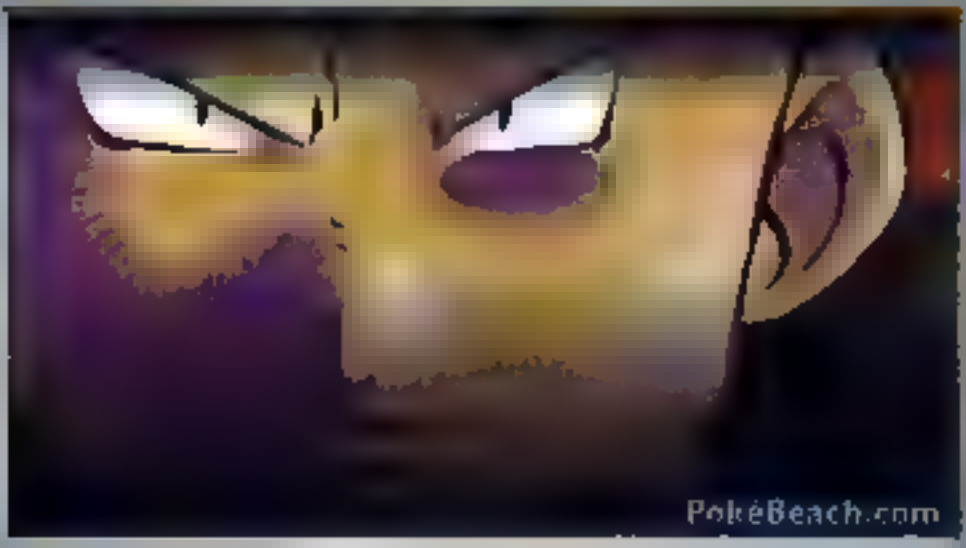
# TRAINER

## Scoop Up

Choose 1 of your Pokémon in play and return its Basic Pokémon card to your hand. *(Discard all cards attached to that card.)*

# TRAINER

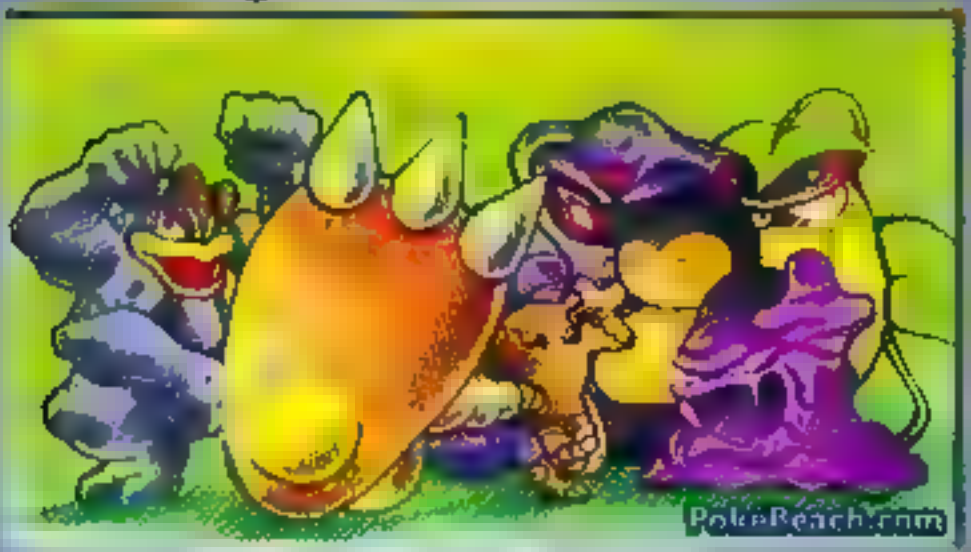
## The Boss's Way




Search your deck for an Evolution card with Dark in its name. Show it to your opponent and put it into your hand. Shuffle your deck afterward.

# TRAINER

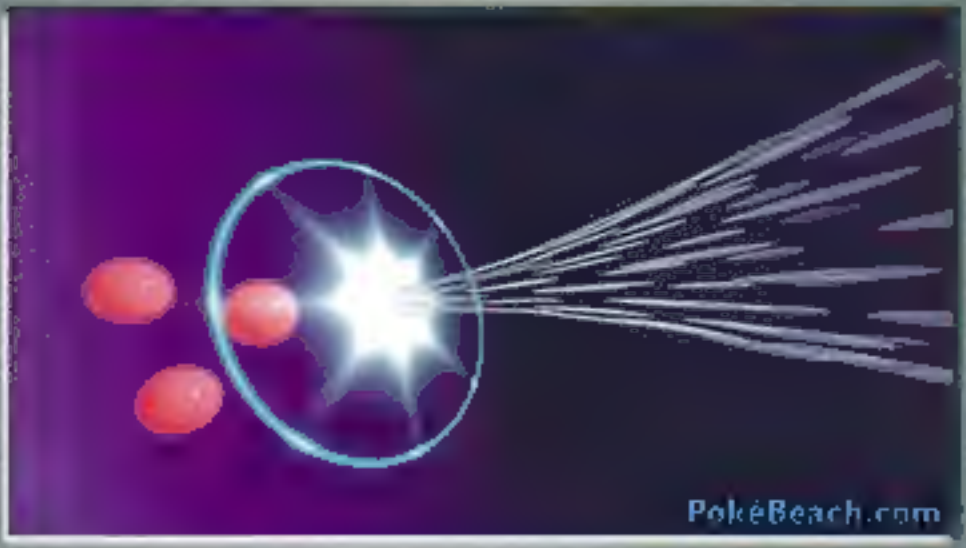
## Challenge!




Ask your opponent if he or she accepts your challenge. If your opponent declines (or if both Benches are full), draw 2 cards. If your opponent accepts, each of you searches your decks for any number of Basic Pokémon cards and puts them face down onto your Benches. *(A player can't do this if his or her Bench is full.)* When you both have finished, shuffle your decks and turn those cards face up.

# TRAINER

## Energy Retrieval




**Trade 1 of the other cards in your hand for up to 2 basic Energy cards from your discard pile.**

# TRAINER

## Bill

Draw 2 cards.

# TRAINER

## Mysterious Fossil 10 HP

Play Mysterious Fossil as if it were a Basic Pokémon. While in play, Mysterious Fossil counts as a Pokémon (instead of a Trainer card). Mysterious Fossil has no attacks, can't retreat, and can't be affected by Special Conditions. If Mysterious Fossil is Knocked Out, it doesn't count as a Knocked Out Pokémon. *(Discard it anyway.)* At any time during your turn before your attack, you may discard Mysterious Fossil from play. You can put Pokémon that evolve from Mysterious Fossil on this card.

# TRAINER

## Potion

Remove up to 2 damage counters from 1 of your Pokémon.